

Dummy

♠ 10964

♥ KJ98

♦ 64

♣ AK5

You

♠

♥ AQ1073

♦ AJ953

♣ Q42

<u>You</u>	<u>LHO</u>	<u>Partner</u>	<u>RHO</u>
1H	1S	2S	P
3D	P	4H	P
4S	P	5C	P
6H	P	P	P

This is Part 2 of this puzzle. In Part 1, you were asked to come up with a bidding sequence to get your side to 6H. The suggested bidding sequence used to bid this difficult but makable slam is shown.

In Part 2, you will plan the play. The opening lead is the A of spades. How do you proceed?

Send your answers to me: [billpuzzles@bridgesights.com](mailto:billpuzzles@bridgesights.com)

### **The Answer**

Your only apparent loser is 1 diamond. However, you still need to plan the play so you take 12 tricks.

One possibility is to try and set up some long diamonds. However, I think a better line is to play a "dummy reversal", by ruffing dummy's spades. This will give you 12 tricks – 3 clubs, 1 diamond, 4 spade ruffs, and 4 trumps in dummy.

So, I suggest you ruff the first spade. Cash the Ace of diamonds and K of clubs right away to make sure they don't get ruffed later if the defenders pitch while you are ruffing spades. Play a club to dummy and ruff another spade. Play another club to dummy and ruff another spade. Play a low trump to dummy and ruff dummy's last spade. Now play a diamond. You will be left with 3 high trump in dummy for the last 3 tricks.

This line depends on a 4-3 club break and no worse than a 3-1 heart break, so you are an odds on favorite to make the hand.